1. Brainstorming
2. Moodboard
3. Set up the notion
4. Set up the github

**Brainstorming**

* Narrative Game: 3 progressively harder puzzles on a timer, cut scene, plot twist at the end of the game
* psX style – low poly
* first person player

**Story**

* Three Act Structure
* Double personality player
* More rooms with the routine and game loops

**Tasks**

**Until Wednesday**

* Write the Story - Marije
* Set up Notion - Everybody
* Set up GitHub – Ilian, Mari, Daniel
* Make a Mood Board - Marije
* Start making the mechanics of the 1st person player – Ilian, Mari, Daniel
* Start making the house and environment – Maven, Roelof

|  |  |  |  |
| --- | --- | --- | --- |
|  | 1st Week | 2nd Week | 3rd Week |
| Milestone |  |  |  |
| Design |  |  |  |
| Art |  |  |  |
| Programming |  |  |  |
|  |  |  |  |

Until Wednesday:

Writing the Story - Marije

Set up